Lisp in Summer Projects Submission

Submission Date	2013-10-24 12:57:57
Full Name	Gary Deer
Country	USA
Project Name	Clojure-Quest
Type of software	command-line/terminal app
General category	game
LISP dialect	Clojure
GitHub URL	https://github.com/gdeer81/clojure-quest
Did you start this project?	Yes, all the code is written by me
Project Description	I want to describe my project in this form.
Purpose	This is a game where you progress out of an Object Oriented Dungeon and into Functional Programming Enlightenment. As you use the repl your experience points increase and you level up.
Function	My project doesn't do much.
Motivation	I chose this type of project because I wanted another fun way for beginners to experiment with Clojure and lisp syntax in general.
Audience	-Curious developers -Clojure Beginners -Functional Programming beginners -People who like fun
Methodology	It works by giving the user lots of small rewards in the beginning and constant feedback about their progress. As they move through the application and level up, they will notice that they are gaining skills that they can apply in their day jobs and while they're experimenting on a side project in

	Clojure. It uses the standard gaming reward system except not only will the user feel awesome, they will BE awesome.
Conclusion	I accomplished a lot in the making of this project, even if only personally. The limitations of my software are purely technical.
Official	I have read rules and have abided by them. I am 18 years of age or older. I am not living in Brazil, Quebec, Saudi Arabia, Cuba, Iran, Myanmar (Burma), North Korea, Sudan, or Syria.